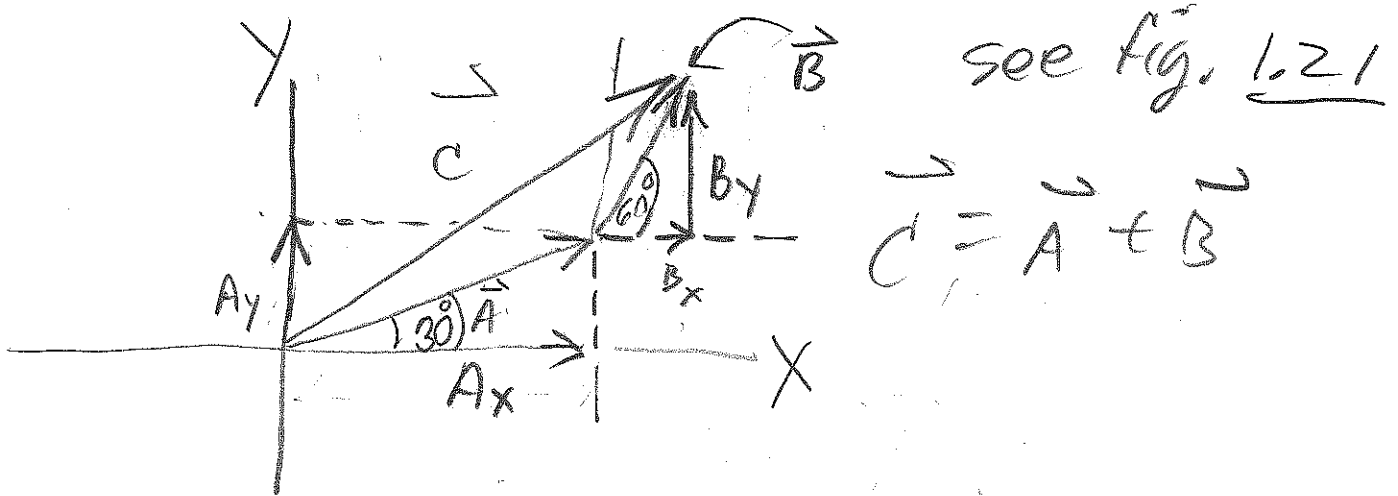


vector components!



$$C_x = A_x + B_x$$

$$C_y = A_y + B_y$$

$$C_x = A \cdot \cos 30 + B \cdot \cos 60$$

$$C_y = A \cdot \sin 30 + B \cdot \sin 60$$

Review:

$\Theta_R = 180 - \Theta$

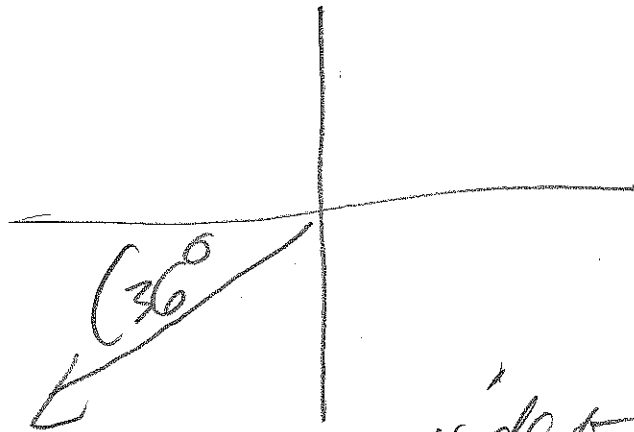
$\Theta = \Theta_R$

NOTATIONS:  
 $\Theta_R = \text{related OR reference angle}$

$0 \leq \Theta_R \leq 90$

$A_x = A \cos \Theta = A \cos \Theta_R$   
 $A_y = A \sin \Theta = A \sin \Theta_R$   
 $A_x = -A \cos \Theta_R$   
 $A_y = -A \sin \Theta_R$   
 $A_x = A \cos \Theta_R$   
 $A_y = -A \sin \Theta_R$

(2)



video note:  
example 6.7 online  
"CHAPTER 1 Assets"

$$B_x = -B \cos 36 = B \cos 216$$

$$B_y = -B \sin 36 = B \sin 216$$

Note:  $-\cos 36 = \cos 216$

$$-\sin 36 = \sin 216$$

Go to "study area" [masteryphysics.com](http://masteryphysics.com) (3)

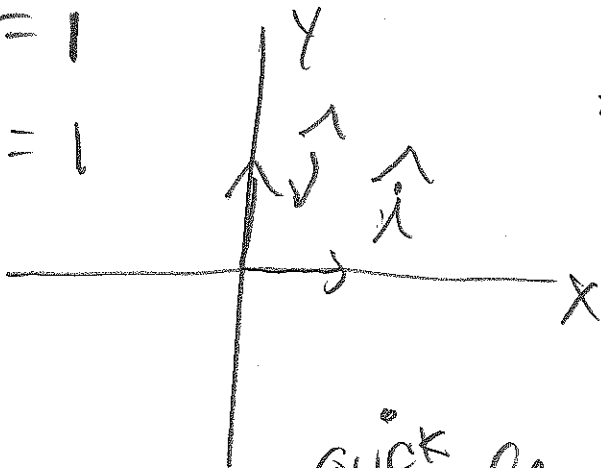
click CH1 VIDEOS, DEMOS, SIMULATIONS

ALSO see Actiphysics\*

section 1.9 unit vectors

$$|\hat{i}| = 1$$

$$|\hat{j}| = 1$$

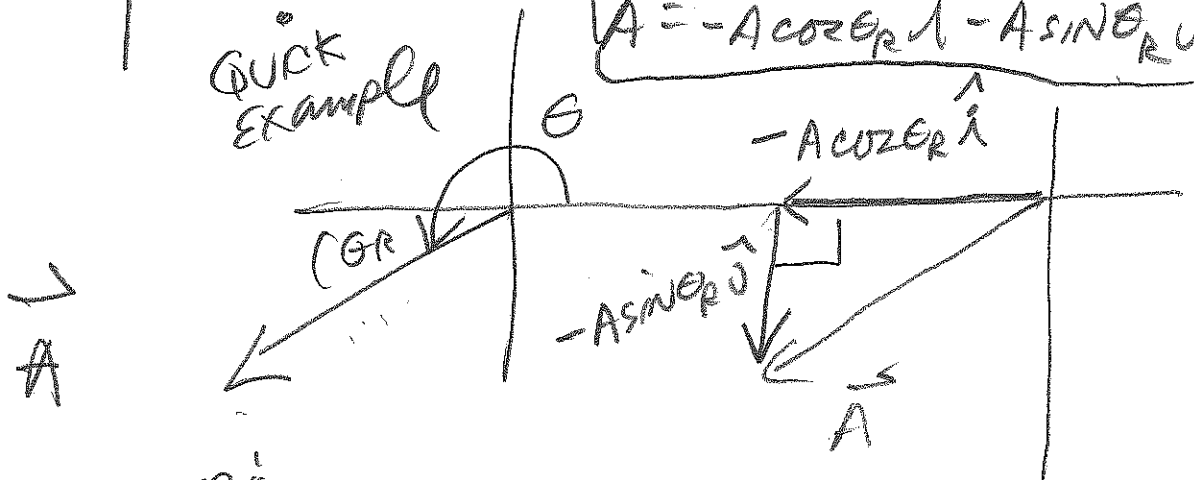


$$\vec{A} = (A_x, A_y) \text{ OR}$$

$$A = A_x \hat{i} + A_y \hat{j}$$

QUICK  
EXAMPLE

$$\vec{A} = -A \cos \theta_R \hat{i} - A \sin \theta_R \hat{j}$$



NOTE:

$$\theta_R = \theta - 180^\circ$$

Example

Given:  $\vec{A} = -\hat{i} + 2\hat{j}$

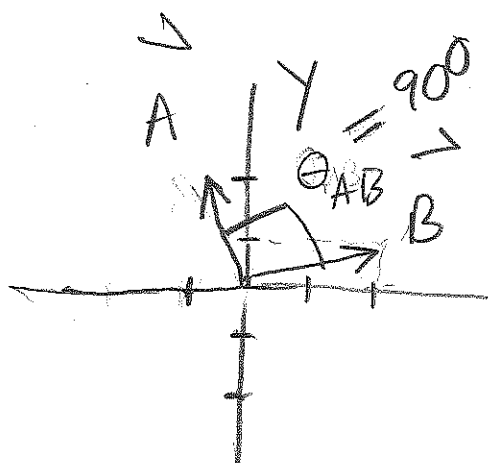
$\vec{B} = 2\hat{i} + \hat{j}$

FIND:  $\vec{C} = \vec{A} + \vec{B}$

give angle  $\theta$ , QUADRANT

FIND  $|\vec{C}|$ .

ICQ1  
1-28-13



OBSERVATIONS

$\vec{A} \cdot \vec{B} = 0$  sec 1.10

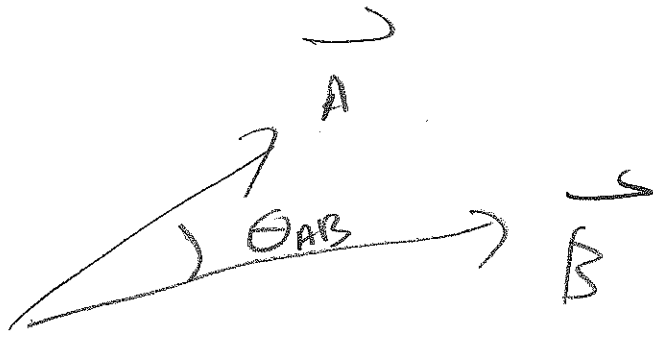
$A_x \cdot B_x + A_y \cdot B_y = (-1)(2) + (2)(1) = 0$

DOT PRODUCT

Definition:  $\vec{A} \cdot \vec{B} = A \cdot B \cdot \cos \theta_{AB}$

YOU TRY  
TO PROVE

$\vec{A} \cdot \vec{B} = A_x \cdot B_x + A_y \cdot B_y$

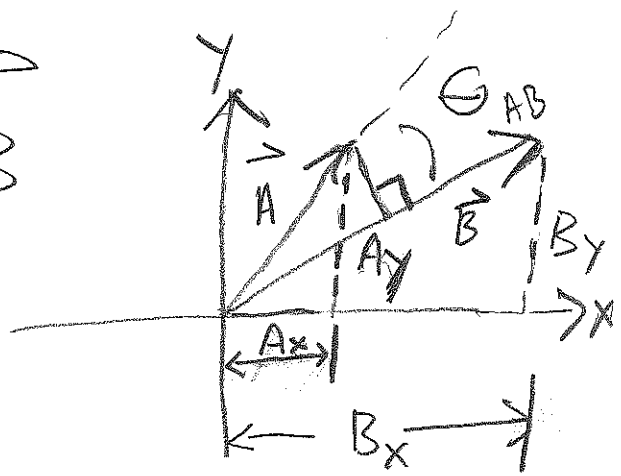
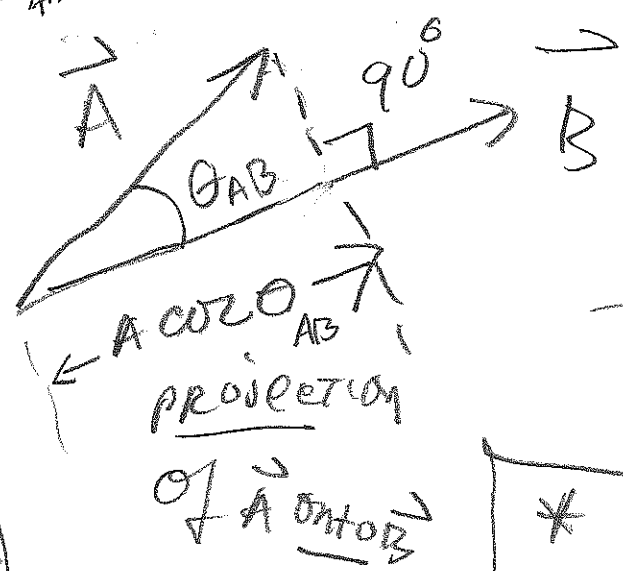


$$\vec{A} \cdot \vec{B} \equiv A \cdot B \cos \theta_{AB}$$

$$\equiv A_x B_x + A_y B_y$$

you can prove! \*

NOTE:  
 $A \cdot B \cos \theta_{AB} = (A \cos \theta_{AB}) \cdot B$



note:  
 $A = |\vec{A}|$   
 $B = |\vec{B}|$   
 magnitudes

\* WORKS IF  $\vec{A} \parallel \vec{B}$

$A \cdot B \cos \theta_{AB}$   
 $= A B \cos 0$   
 $= A B$   
 $A_x B_x + A_y B_y = A B (\sin^2 \theta + \cos^2 \theta)$

(6)

Example

$$\vec{A} = 3\hat{i} + 4\hat{j} \Rightarrow |\vec{A}| = A = 5$$

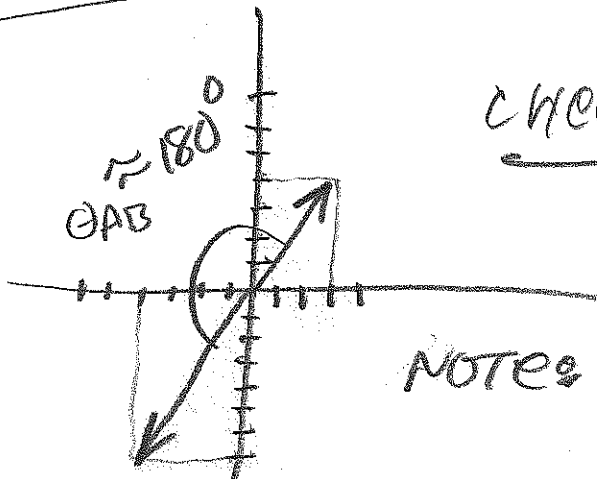
$$\vec{B} = -4\hat{i} - 7\hat{j} \Rightarrow |\vec{B}| = B \approx 8$$

$$\vec{A} \cdot \vec{B} = (3)(-4) + (4)(-7)$$

$$= -12 - 28$$

$$= -40$$

$$|\vec{A}| = \sqrt{65}$$
$$= 8.1$$



CHECK

ALMOST anti-parallel.

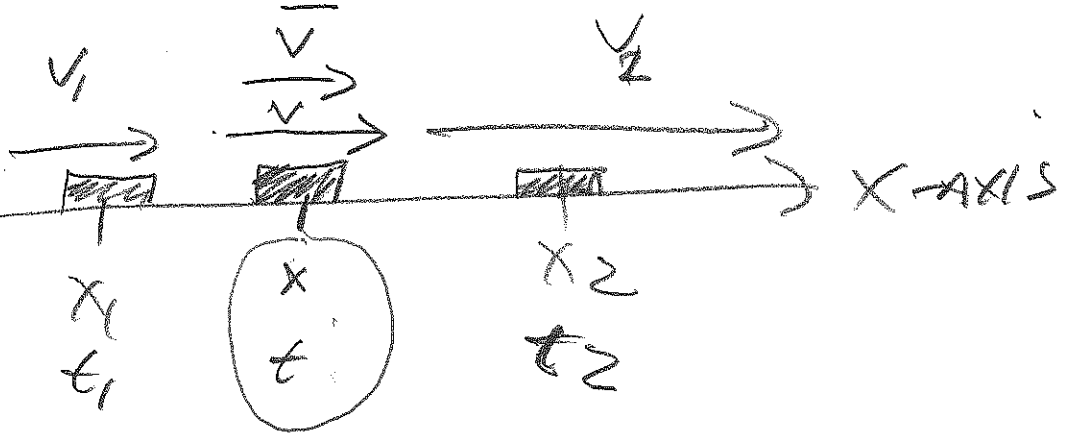
NOTE:  $AB \cos 180^\circ = 5 \cdot 8 \cdot (-1)$

$$= -40$$

# CH2 motion



hockey  
puck  
moves  
right.



$v_1 =$  instantaneous velocity at  $t_1$

$v_2 =$  " " " " "  $t_2$

## Definitions

(A) 
$$\bar{v} = \frac{x_2 - x_1}{t_2 - t_1}$$

(B)

$v =$  instantaneous velocity

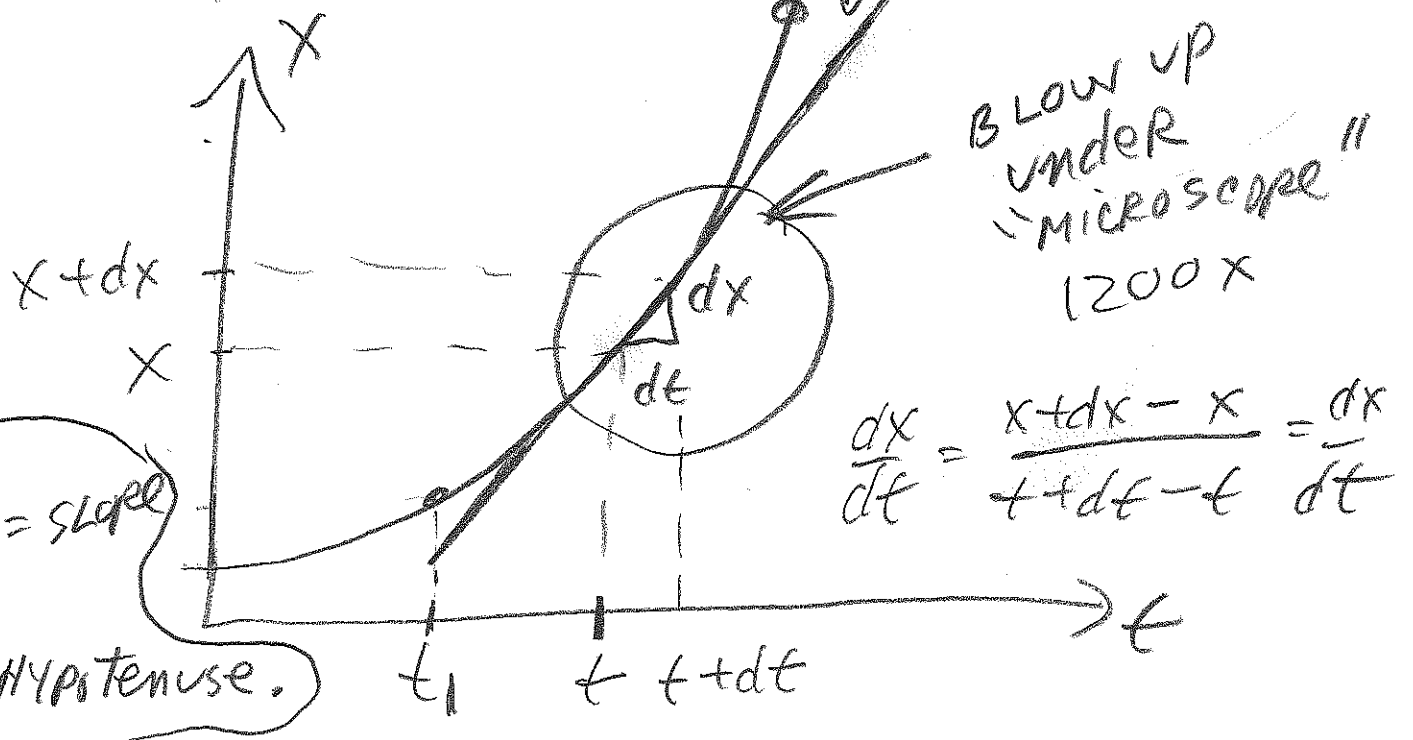
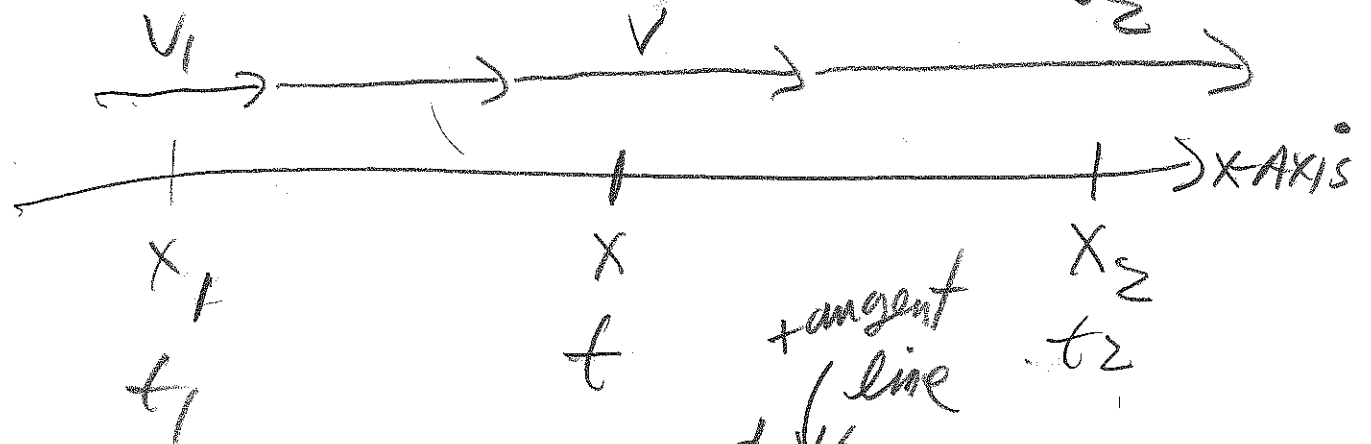


$$\bar{v} = \frac{x_2 - x_1}{t_2 - t_1}$$
  
 $=$  slope  
of segment

$x$  vs.  $t$   
non-linear;  
speeding up  
(steeper  
with time)

(8)

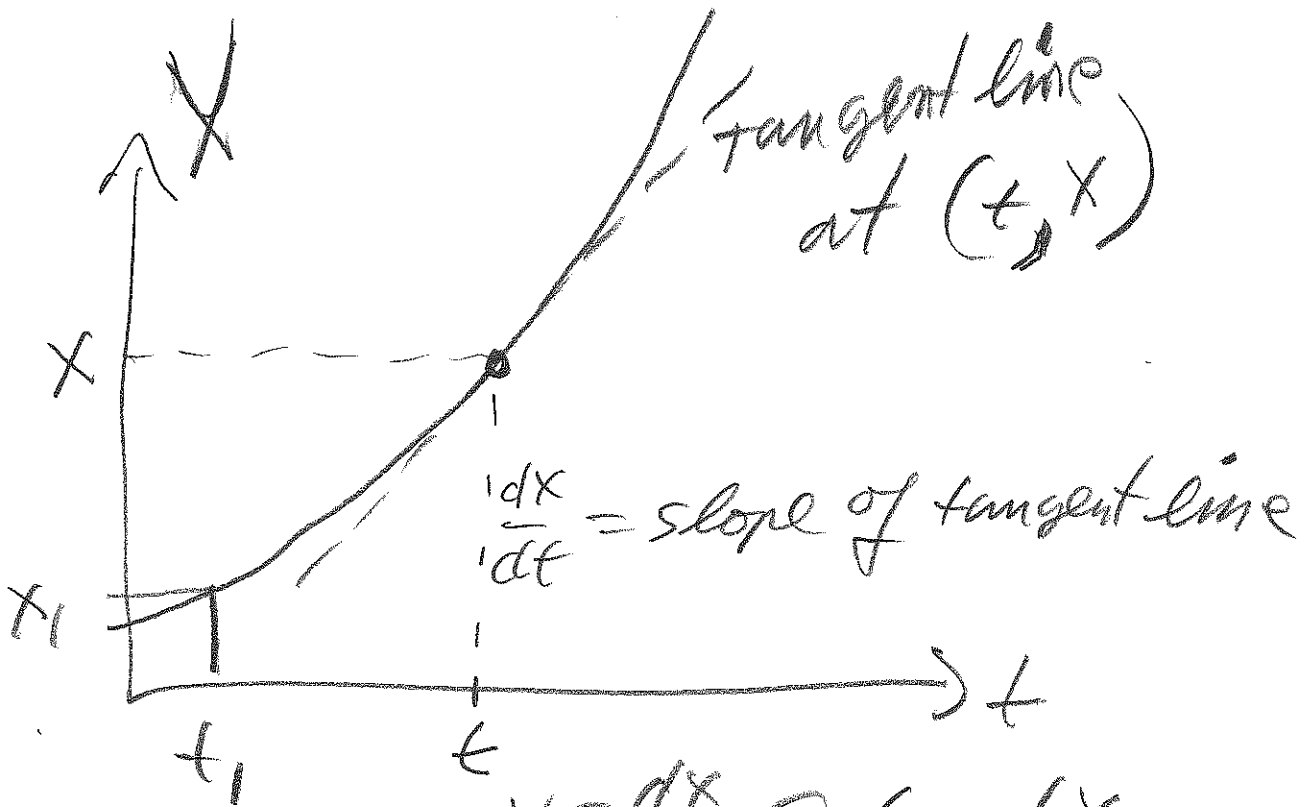
instantaneous  
 velocity at various times  
 showing  $\bar{v}$   
 $\bar{v} = \frac{x_2 - x_1}{t_2 - t_1} = \frac{dx}{dt}$   
 $v = \frac{dx}{dt}$  @  $t$  and  $x$ .



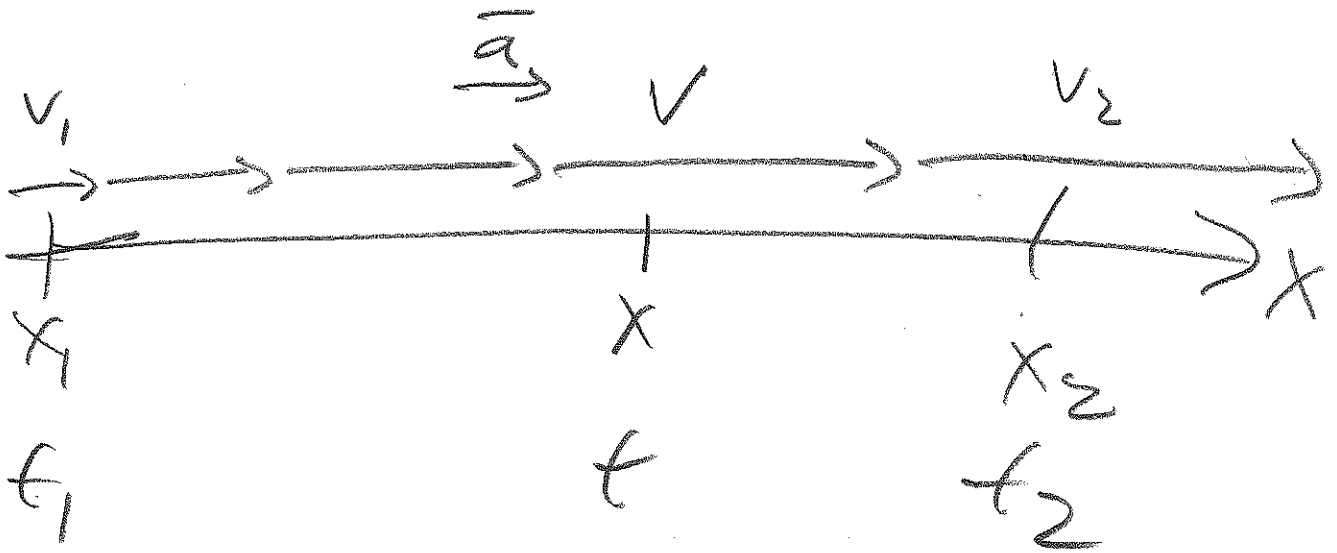
$\frac{dx}{dt} = \bar{v}$  when triangle is infinitesimally small.



(9)



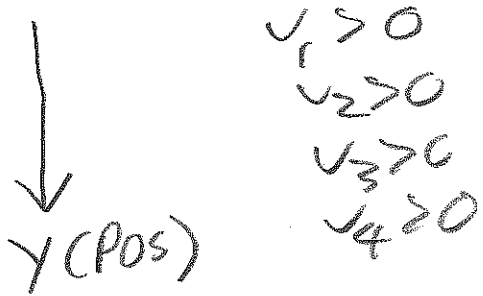
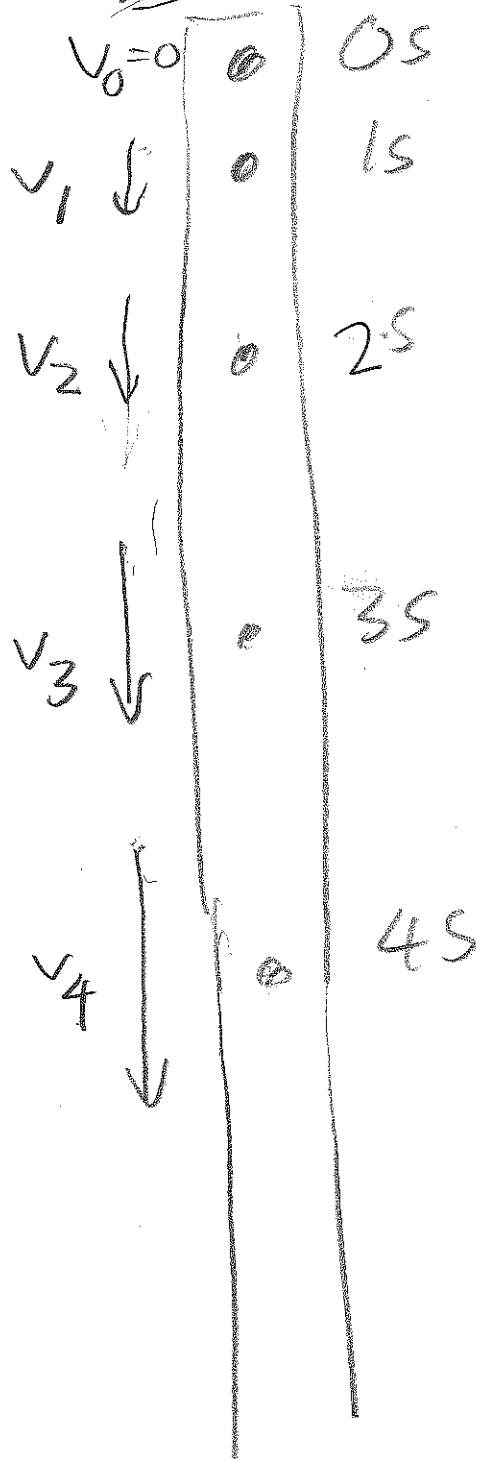
$$v = \frac{dx}{dt} \text{ @ } t \text{ and } X$$



$$\begin{aligned} \bar{a} &= \text{Average acceleration} \\ &= \frac{v_2 - v_1}{t_2 - t_1} \end{aligned}$$

Lab 1 measure the acceleration of gravity

DROP A ball:



show that

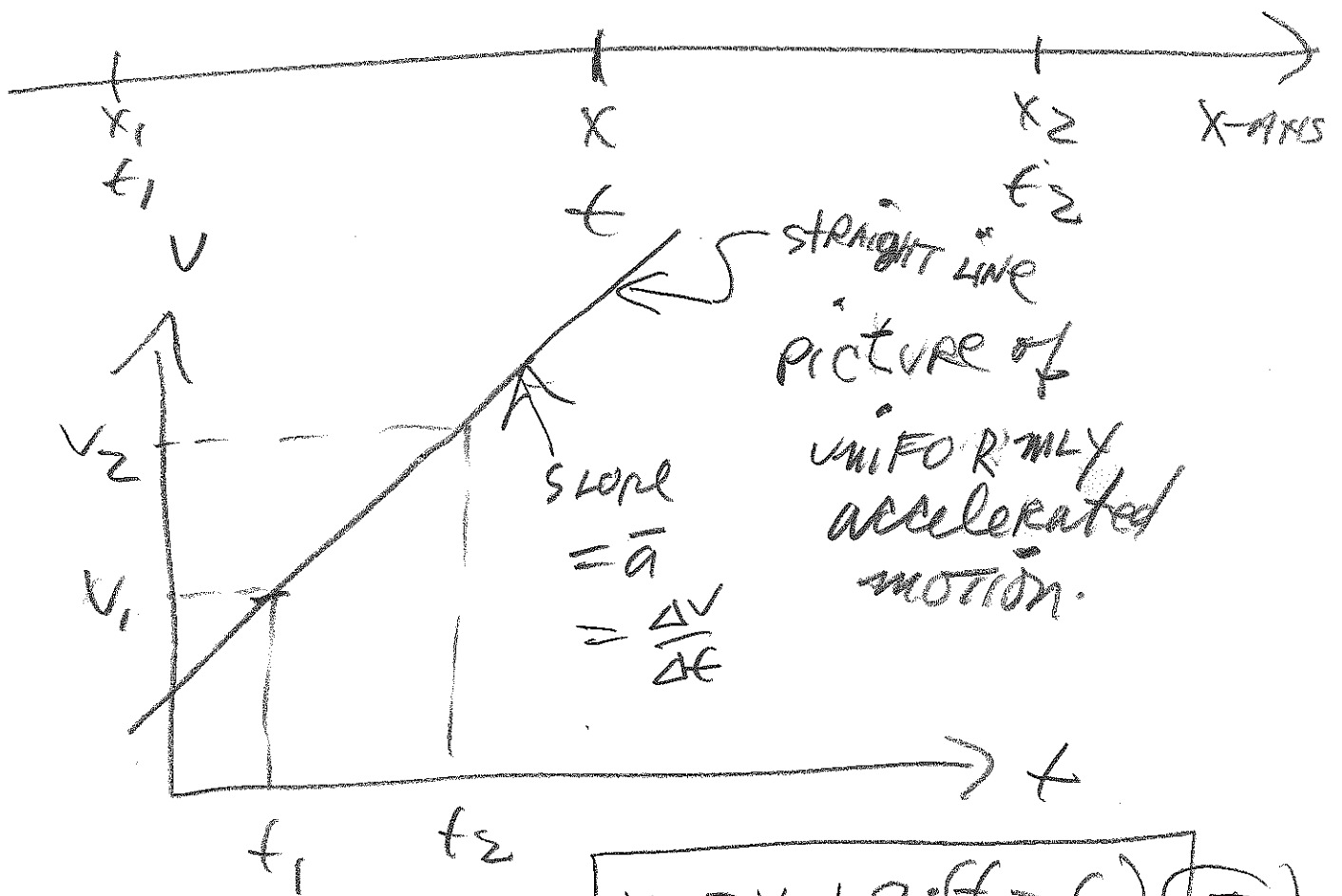
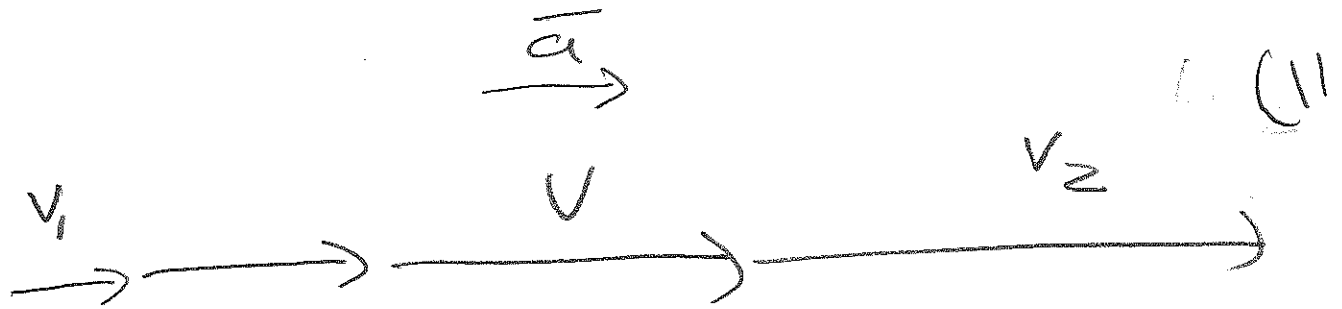
$v_1 = 9.8 \frac{m}{s}$

$v_2 = 19.6 \frac{m}{s}$

$v_3 = 29.4 \frac{m}{s}$

$v_4 = 39.2 \frac{m}{s}$

note every second,  
v increases by  $9.8 \frac{m}{s}$ .



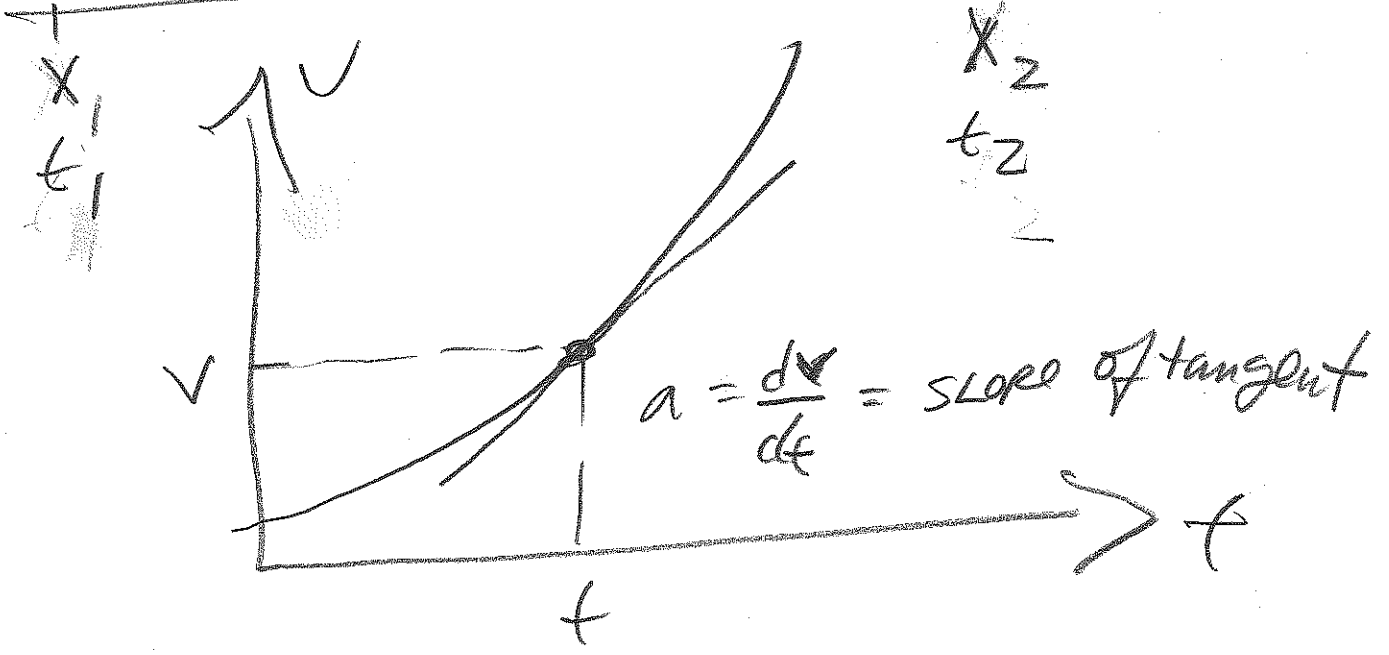
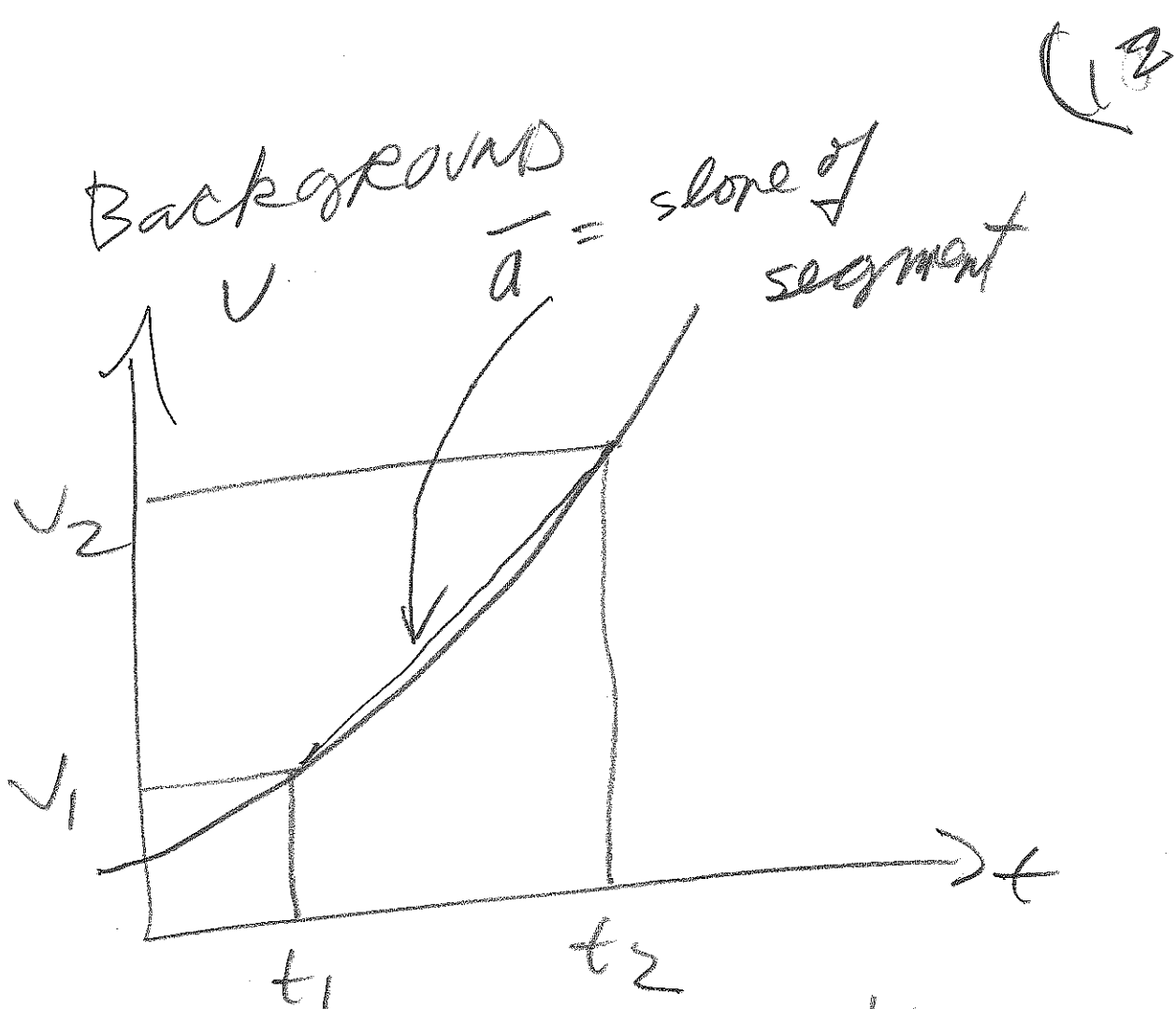
GENERAL:

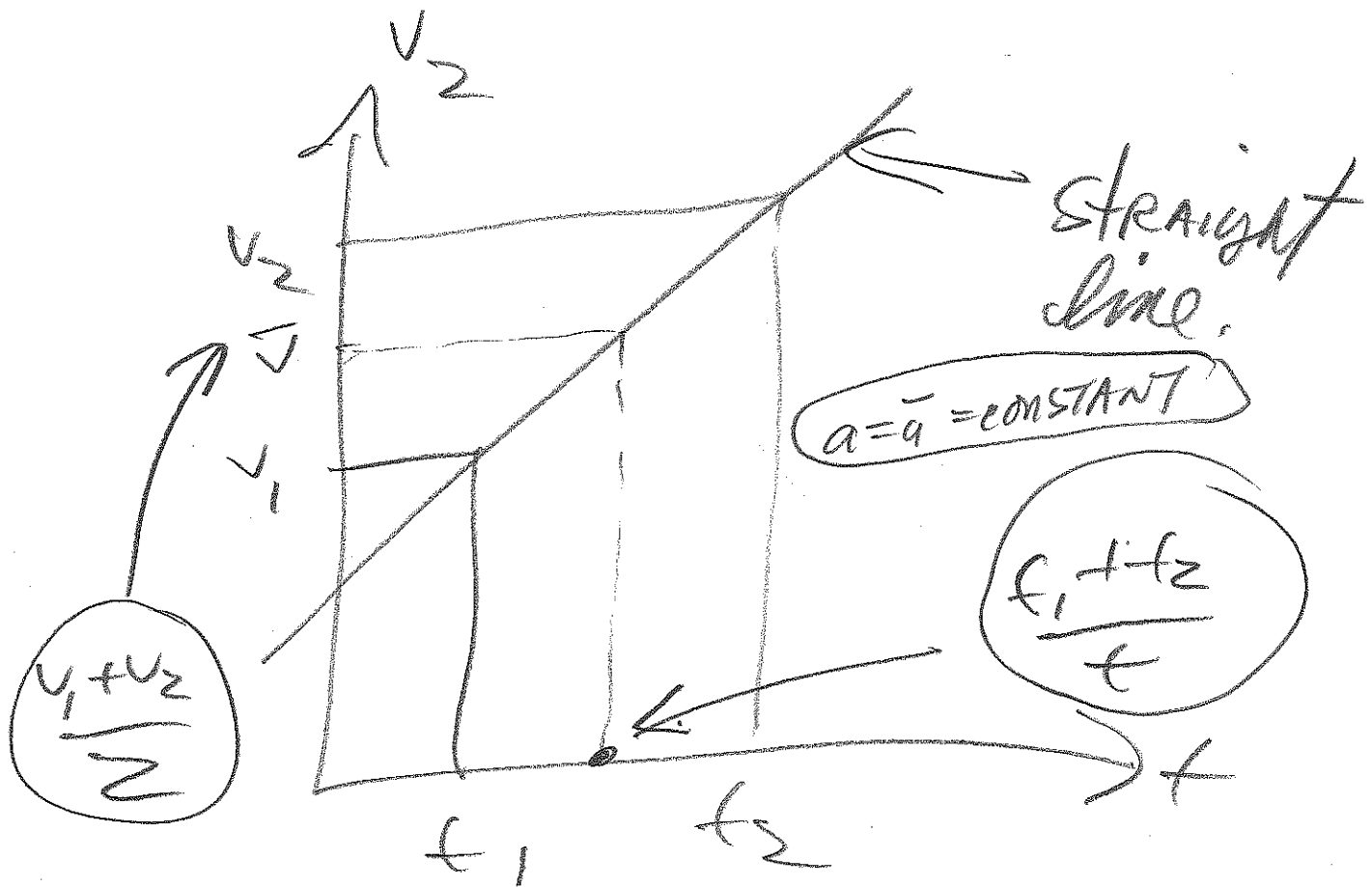
$$v_2 = v_1 + a \cdot (t_2 - t_1) \quad (I)$$

$\bar{a} \equiv \frac{\Delta v}{\Delta t} = \text{AVERAGE velocity}$

SPECIAL CASE OF UNIFORMLY accelerated motion:

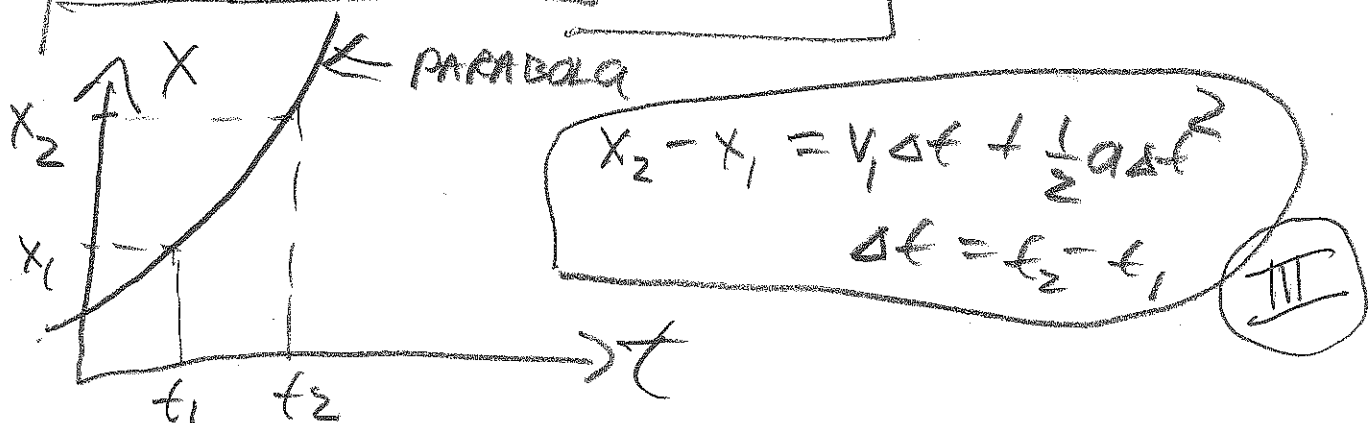
$\bar{a} = a = \text{instantaneous acceleration}$



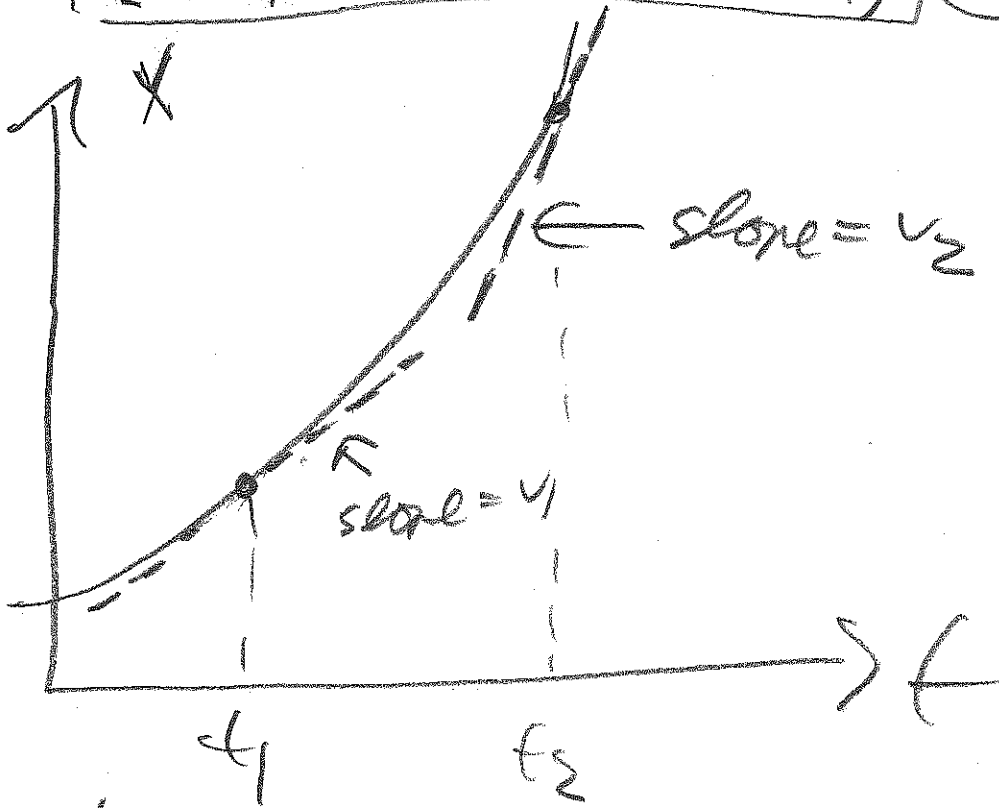


$\bar{v} = \frac{x_2 - x_1}{t_2 - t_1}$ ; ALSO  $\bar{v} =$  another FORMULA

$\bar{v} = \frac{v_1 + v_2}{2}$  (II)



$$v_2^2 = v_1^2 + 2 \cdot a \cdot (x_2 - x_1) \quad \text{IV}$$



Quick Example  
 cop at rest

$$a = 2 \frac{m}{s^2}$$

↓  
 $2.0 \frac{m}{s^2}$

cop accelerates uniformly and catches up with CAR.

(a) how long?

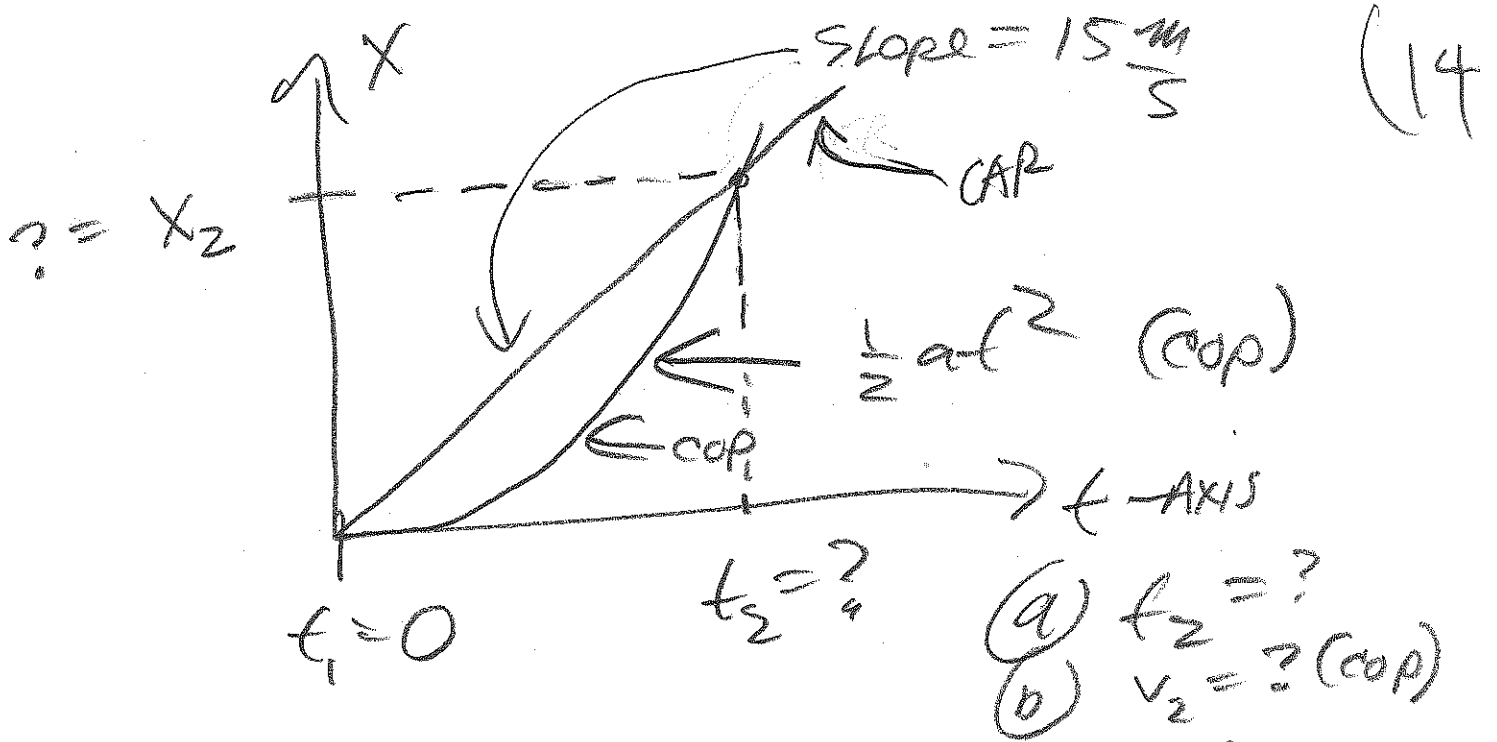
(b) how fast is cop moving?

rest  $t=0$   
 COP

$t=0$   
 CAR  $\rightarrow 15 \frac{m}{s} = 34 \frac{mi}{h} *$

Later time  $a = 2 \frac{m}{s^2}$   
 $\rightarrow a$   $\rightarrow v_{cop} = ?$

\*  $15 \frac{m}{s} \cdot \frac{1 \text{ km}}{1000 \text{ m}} \cdot \frac{3600 \text{ s}}{h} \cdot \frac{0.6 \text{ mi}}{1 \text{ km}} = 34 \frac{mi}{h}$



COP  $x_2 - x_1 = v_1 \Delta t + \frac{1}{2} a \Delta t^2$

$$t_1 = 0, \quad x_1 = 0$$

$t_2$  and  $x_2$  are at catch up.

$$\Delta t = t - t_1 = t - 0 = t$$

COP  $x_2 = \frac{1}{2} a t^2$

$v_1 = 0$

Comment: WHO HAS UNIFORM MOTION? CAR.

WHO HAS UNIFORMLY ACCELERATED MOTION? COP